Pedagogy and AI

Pedagogical practices in AI are quickly maturing. Three years of experimentation now make it increasingly possible to share (FR) evidence in formed use cases. Learning activities can be designed so that AI functions as a "thought partner " (EN) and as an object of critique, encouraging students to learn to question outputs, deepen reasoning and avoid mere accelerating of production. informed use cases

One promising approach is immersive AI role-play (EN). Carefully scaffolded chatbot scenarios can create authentic ambiguity and culminate in a reflective work that is graded for thinking—not for the transcript alone. In parallel, "AI literacy" (EN) is becoming a cross-disciplinary competence, and AI is also reshaping assessment practices while opening room for more creative approaches in course evaluation (EN).

Research in scoring and feedback

The first article selected for you explores students' perceptions of AI versus human scoring and feedback, which can be paradoxical. The findings highlight the need for institutions to communicate, ensure transparency, and develop robust hybrid evaluation models

Voir l'article

Research in AI writing detectors

This study compares four tools (Pangram, OriginalityAI, GPTZero, RoBERTa) across genres, lengths, and models analysing both false negatives (AI mislabeled human) and false positives (human mislabeled AI). Pangram appears to be the most effective tool, but AI detection remains contingent on institional rules governing acceptable error thresholds

En savoir plus